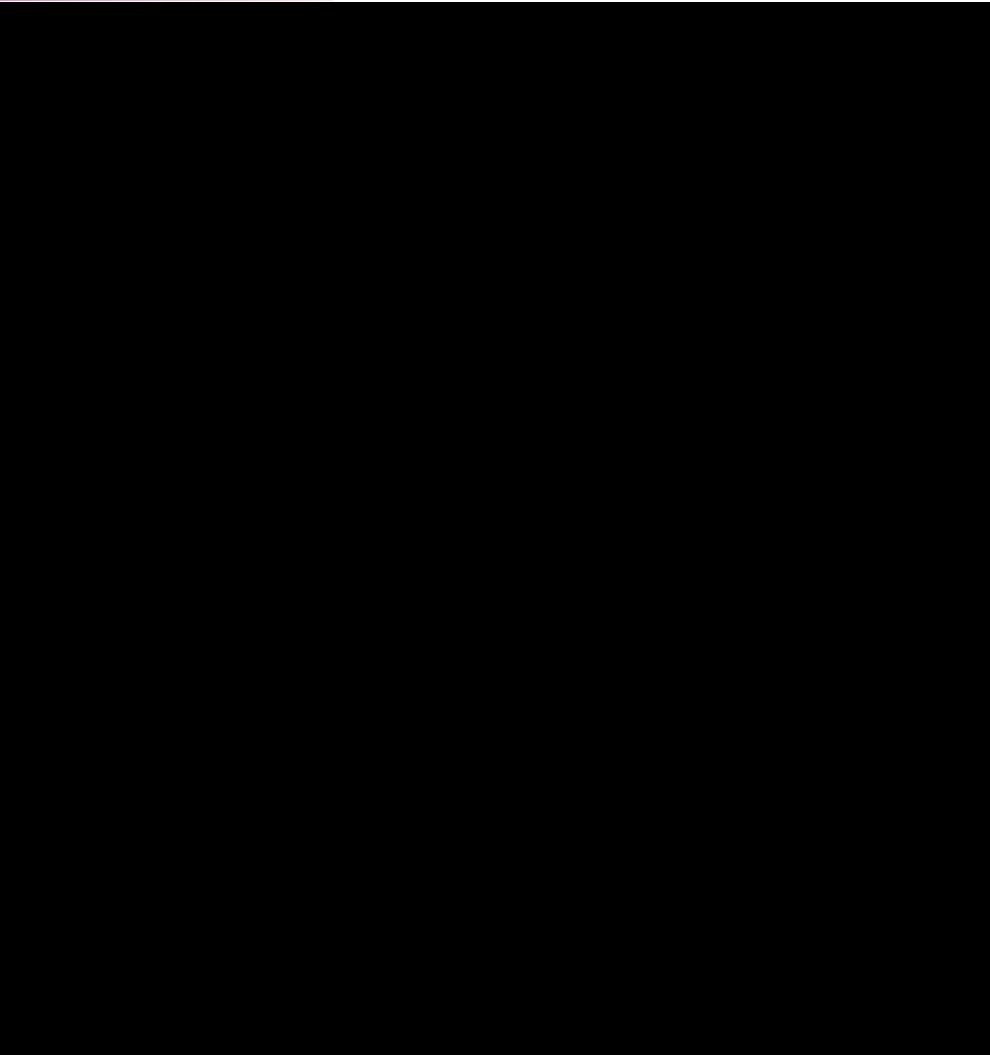


Automatic Authoring of Haptic Content
Seungmoon Choi, PhD
POSTECH

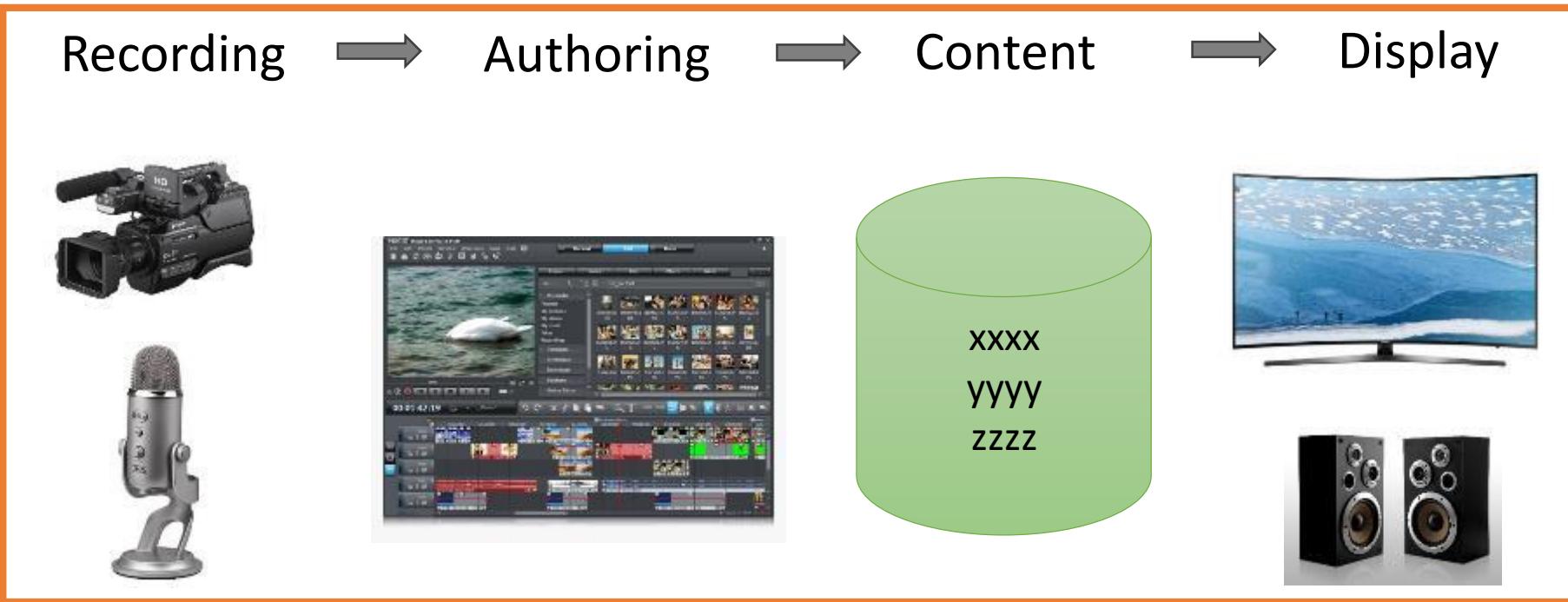
Motivating Example – Mobile Haptic Interface



I. Lee, 2009



Content Authoring Technologies



In about 2009...

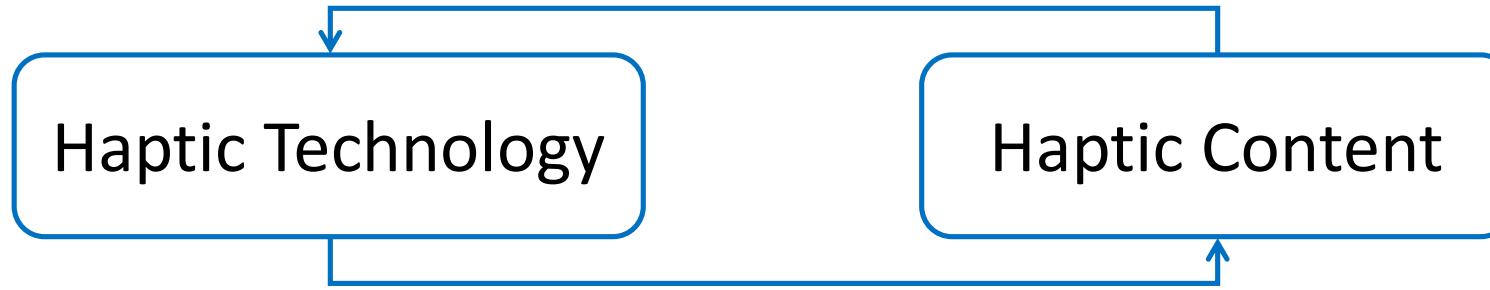
???

???



Haptic Content

Haptic content creates value for end users.



Technology and Tools for Content Authoring

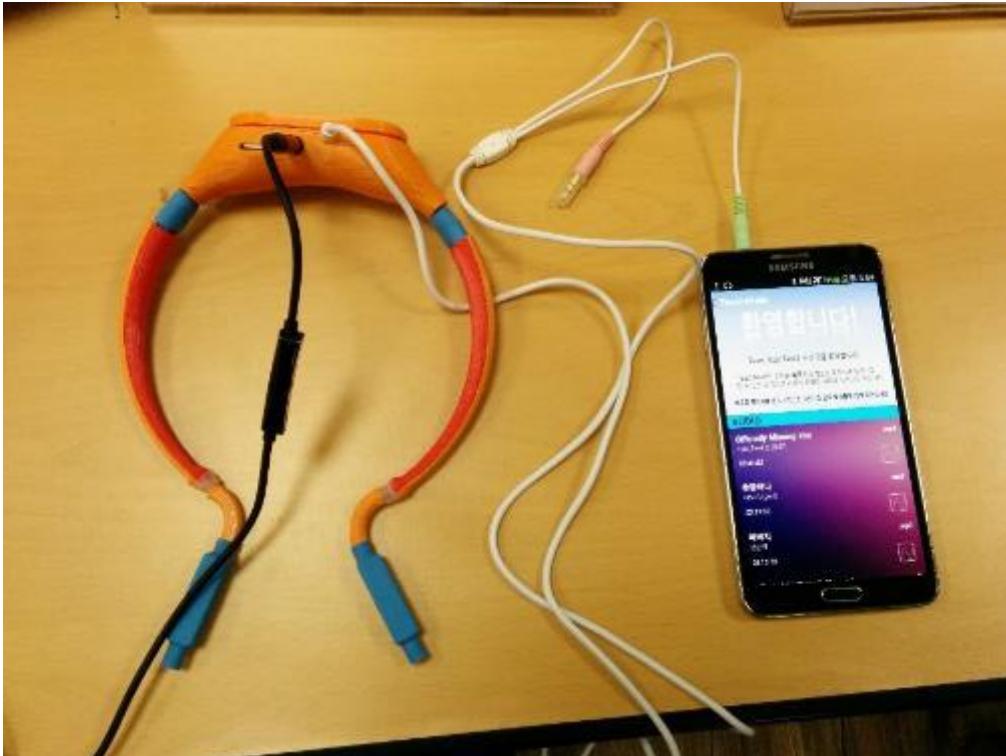
Automatic Synthesis of Haptic Content

- Sources of Information
 - Sound
 - Visual
 - Others?
- Types of Haptic Effects
 - Tactile
 - Force
 - Motion (Vestibular)
 - Others?

Automatic Synthesis of Vibrotactile Effects

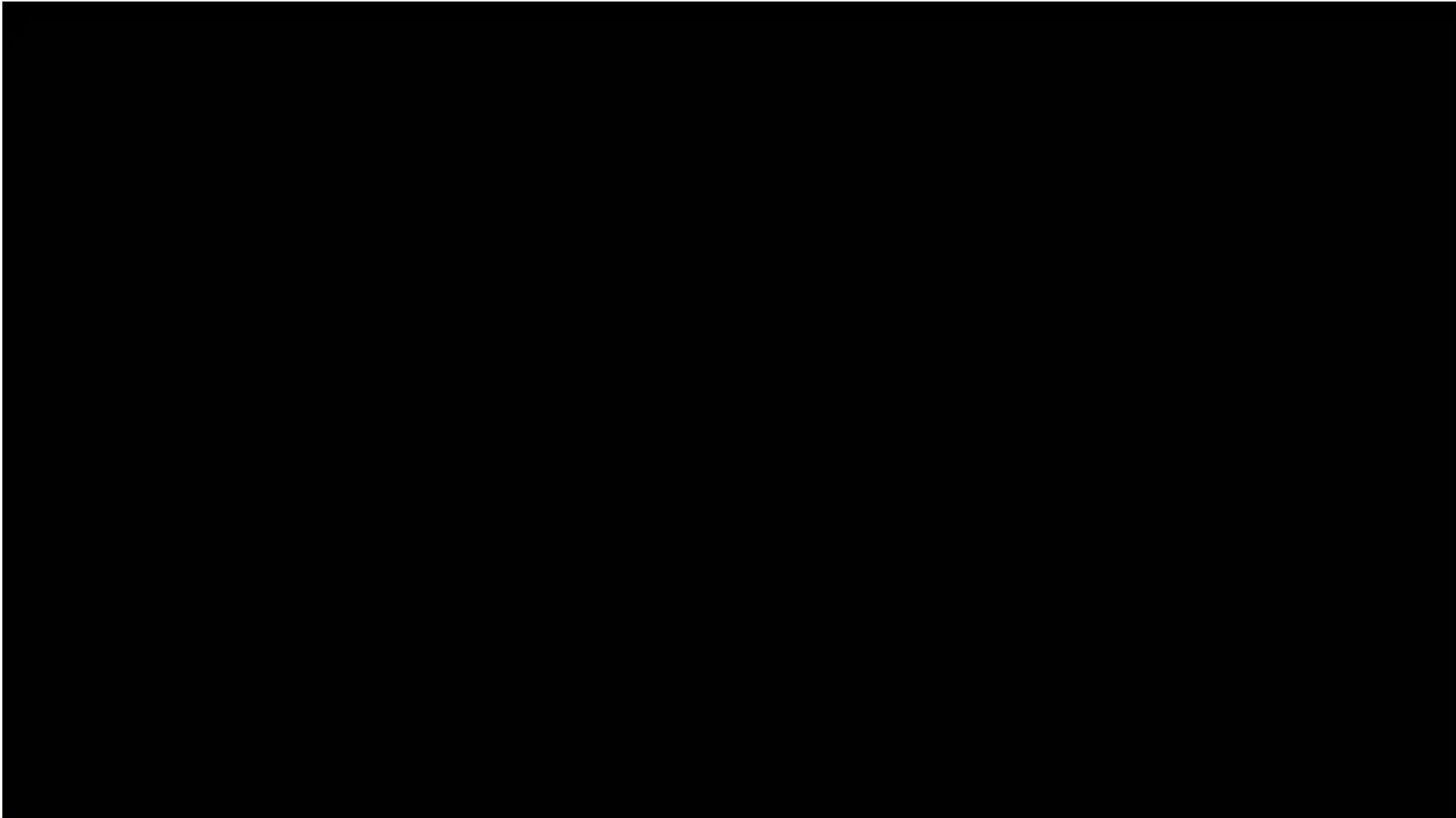
Touch Music

- Music by Vision + Touch for the hearing impaired
- Vibration modes: beat emphasis and singer emphasis
- With Samsung C-Lab and Seoul National University



G. Park, 2015

Touch Music - Demonstration



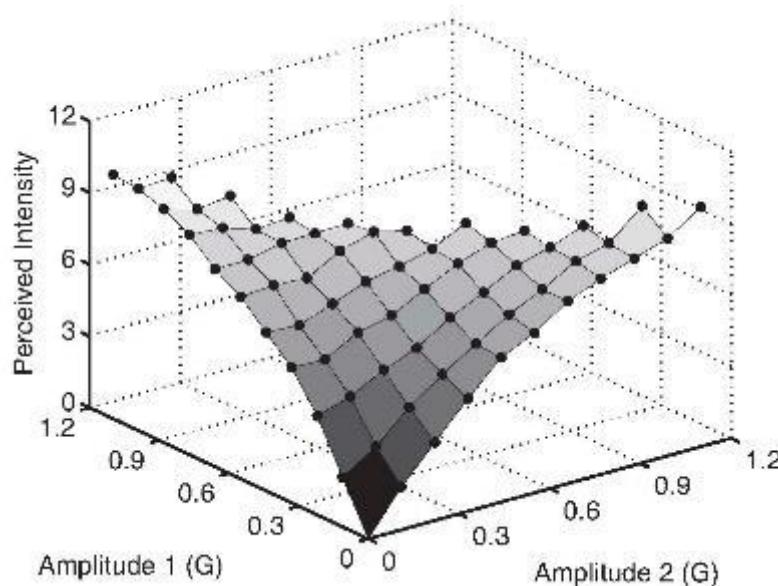
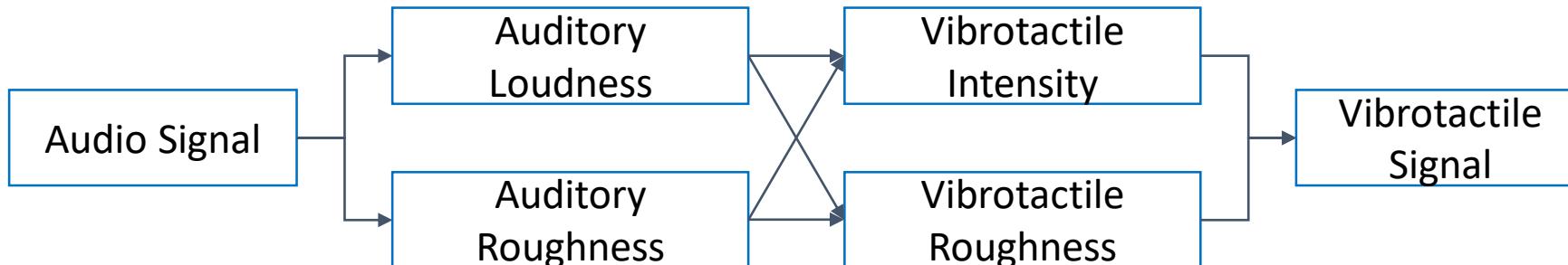
Real-Time Perception-Level Translation from Audio to Tactile Signals – Demo



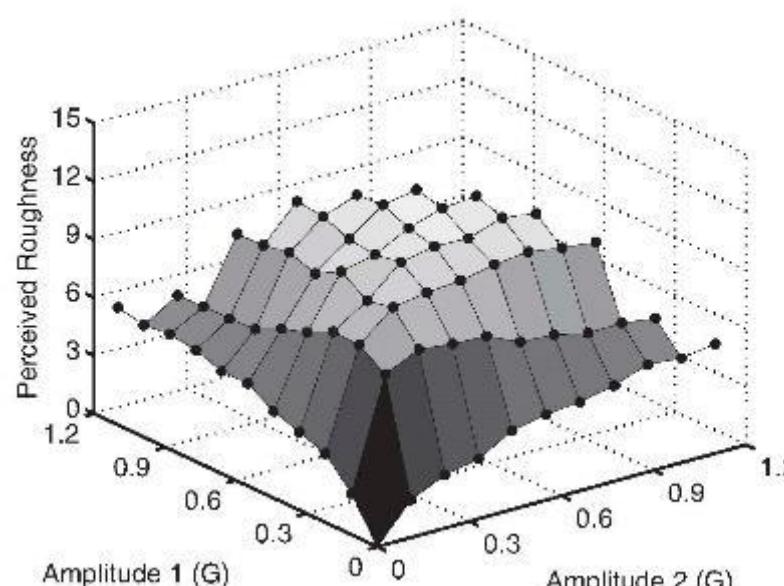
Perception-Level Audio-to-Vibrotactile Translation Demo

Game (Blade & Soul)

Real-Time Perception-Level Translation from Audio to Tactile Signals – Algorithm



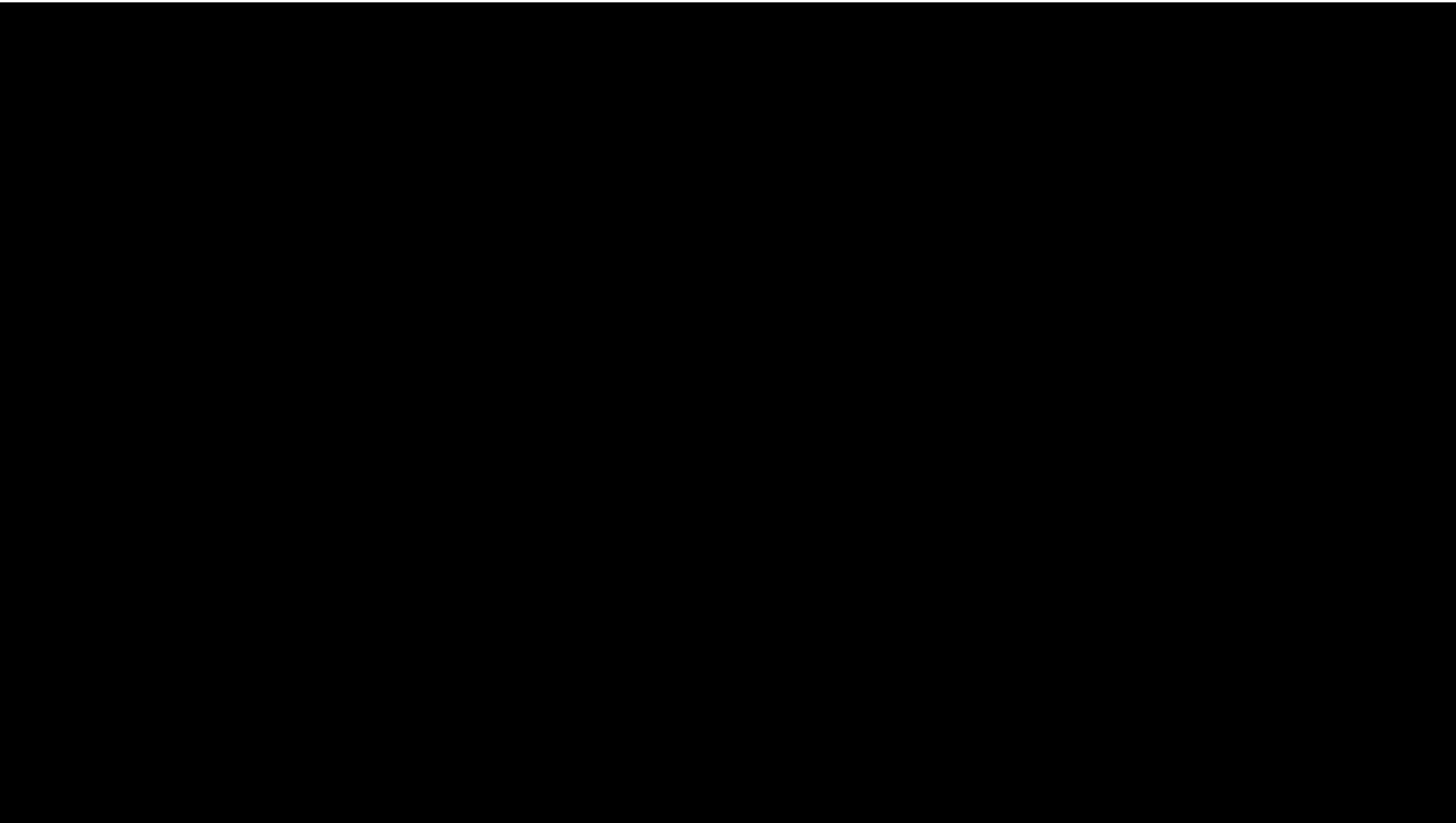
Vibrotactile Intensity



Vibrotactile Roughness

J. Lee, 2013

Physics Engine + Vibrotactile Feedback



G. Park, 2017

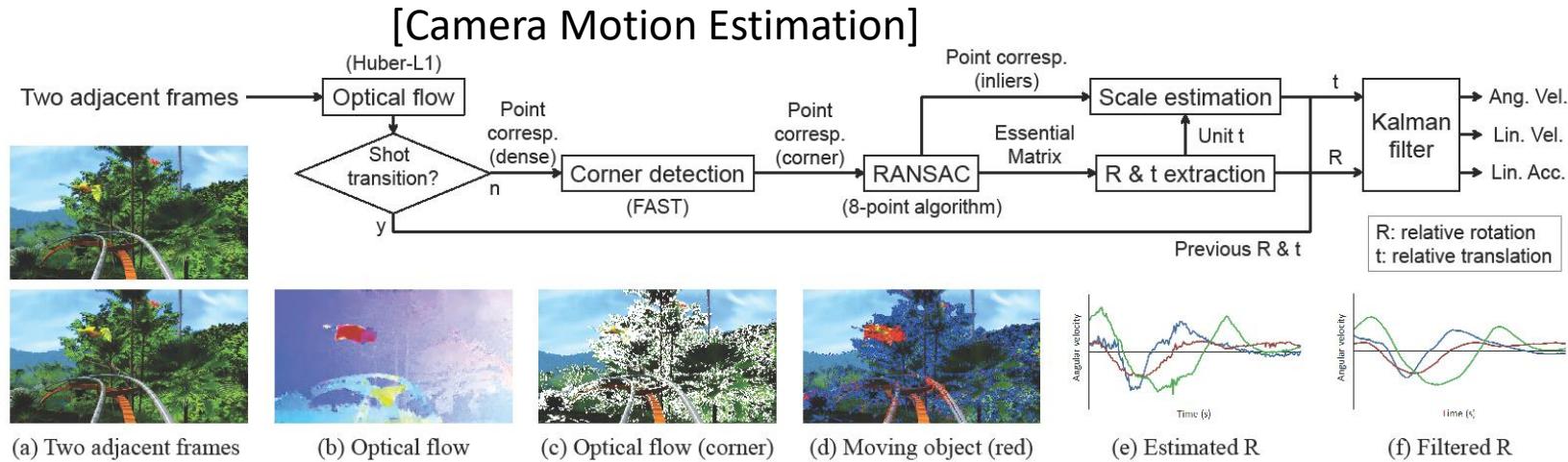
Automatic Synthesis of 4D Effects

Demonstration: Fast Camera + Impulse and Vibration Algorithm

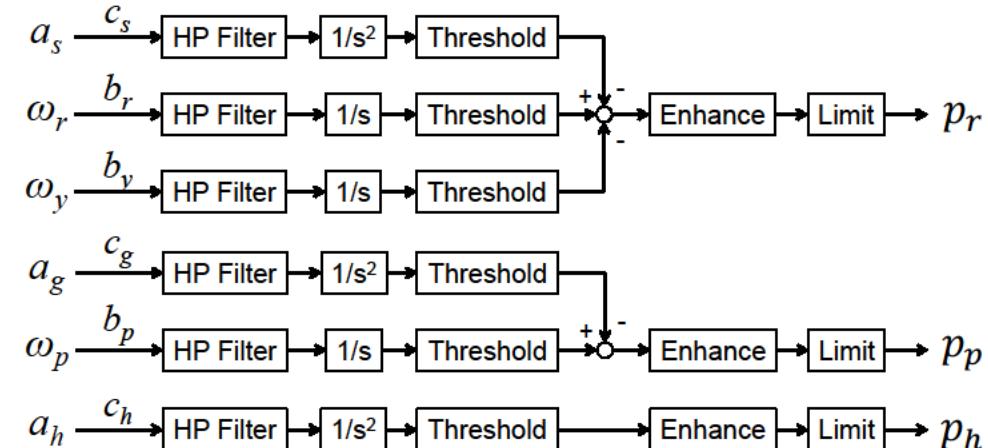


J. Lee, 2016

Motion Effects Synthesis for 4D Films – Fast Camera Effects



[Motion Synthesis: Fast Camera Motion]



Motion Effects Synthesis for 4D Films – Interactive Authoring



Interactive Motion Effects Design for a Moving Object in 4D Films

J. Lee, 2016 (2)

Motion Effects Synthesis for 4D Films – Object-Based Effects



Motion Effects Synthesis for 4D Films

Results

- Avengers
- How to Train Your Dragon 2
- Planes: Fire & Rescue

J. Lee, 2016 (2)

Vibration Effects for Camera Motion



J. Seo, 2018

So What to Do More?

Information in Sound Useful for Haptic Effects

Type of Sound	Useful Information	Haptic Effects
Ambient	Events (Car approaching, dog barking, baby crying ...)	Any, but typically vibrotactile, for situation awareness
Speech	A great amount of information for communication	Old tactile vocoders
Music	Mood	Vibrotactile effects for mood emphasis
Game	Special game sounds for event emphasis	Vibrotactile effects
Movie	Include speech, music, special sounds, etc	Vibrotactile and motion effects

Information in Vision Useful for Haptic Effects

Type of Sound	Useful Information	Haptic Effects
Movie	Motion, events, context	Vibrotactile and motion effects
Game	Motion, events, ...	Vibrotactile and motion effects
Sports	Motion, events, ...	Vibrotactile effects for mood emphasis
And more?		

Very open area, especially with the advent of deep learning

Takeaways

- Importance of haptic content is increasing.
- Technology for supporting the production of haptic content is essential for the further growth of haptics.

“Haptic” Photoshop?

References

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2. Inwook Hwang, Hyeseon Lee, and Seungmoon Choi, "Real-time Dual-band Haptic Music Player for Mobile Devices," *IEEE Transactions on Haptics*, vol. 6, no. 3, pp. 340-351, 2013.
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4. Gunhyuk Park, Yongjae Yoo, Seungmoon Choi, Changdo Song, Minjoo Cho, Giuyeol Kim, Jaehun Kim, Sangmin Lee, and Kyogu Lee, "TouchMusic: Music Experience System for the Hearing-Impaired," *IEEE World Haptics Conference (WHC)*, Demonstration, 2015.

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Some Other Details

- Thank you for your attention!
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